Dennis:Good evening all
martin:hi dennis
martin:have resisted the urge to watch this so far, so quite excited
James:Greetings Earth dwellers (just a test)
Dennis:Martin, good to know in order not to give the ending away
martin:oooh - very intrigued now! :)
Sian:hi there :)
Dennis:Hi Sian
martin:hi sian
Sian:I'm impressed Martin - def no spoilers, as Dennis says!
unnamed:Hi all
Sian:hi unnamed ;)
Jen:hi all!
Sian:good evening!
Sian:Michael - are you here?
Jeremy:Hello people
Michael:sorry
Jen:Synchtube is mysterious.
Michael:I am here!
Jen:hi Jeremy
Michael:Hello all!
Dennis:Hi Jeremy
Sian:Phew Michael - glad you're here as you seem to have the 'leader' star!
Michael:I do
Michael:?
Mark:Hi all
Michael:That is a lot of pressure!
Sian:well, you hang onto it :)
Mark:Hi all
Sian:as long as we can all synch to you we'll be fine - not sure how that happened!
Jen:Or you can give it to someone else by clicking their name and saying...
Jen:something. can't remember. 'make it so'.
Michael:sounds good, Sian. I will start whenever you give me the signal.
Michael:I can Make Leader to anyone
James:Kingmaker
Sian:I think Destiny makes it yours tonight :)
martin:like the star trek reference :)
Charmaine:Hi folks
martin:hi
Jen:hi Charmaine!
Sian:hey Charmaine! has the rained stopped?
Charmaine:Hello again, Jen
Jen:hi Martin and Mark.
Alison:hello everyone
Charmaine:No, more and more rain
Jen:And Ali
Sian:welcome Ali, Marie and Mark - loads of us tonight!
marie:hey hey
Jen:EDC party. crying party.
Mark:Hi all - having problems with chat facility

Jen:is it a bit laggy, Mark? it is for me.
Mark:I am getting the top message, and can see who is typing - but can't see any script
Jeremy:Mark - this was happening to me with IE
martin:we call this 'the curese of jevan', an unfortunate student who has the 'anti-midas' touch with tech!
martin:curse
marie:i have swapped from safari to firefox
marie:things are better now, i think
Alison:I use chrome and chat works ok there - it didnt with IE
Sian:poor jevan...
Sian:mark are you seeing this at all?
Jen:DMed Mark in Twitter to suggest refresh or different browser.
Jen:hopefully he'll get my message.
Sian:can everyone do 'synch me' to synch to michael?
Charmaine:okay
martin:done
Alison:oops got disconnected there
Jeremy:synched
Michael:This is doing my wonders for my ego. Synch to me, everyone!
Jen:lol
Sian:lol :)
Mark:Hi all, can see what is being written now !
Sian:Mark is back in?
martin::) :) :)
Jen:excellent, Mark!
Sian:yay!
Charmaine:Done, Michael
Jen:there are two of you.
Alison:think i'm synched
Jen:I'm ready.
Sian:he's got a douboe
Sian:double
Michael:Should I start?
martin:'make it so'
Jen:yeah!
Sian:yes let's do it!
Alison:yep
Michael:engage!
Mark:OK
Alison:nothing happening for me
Jen:ali, did you click 'synch me'?
Alison:yep
Sian:just click play Ali....
Dennis:nothing here either
Jen:want!
Jeremy:Photographs, memories reminds me of Bladerunner
martin:gadgets reminiscent of minority report
marie:what actually is this?
Dennis:its on

Dennis:can we start over
James:Why the boiler suit?
Michael:this is like Nokia's Morph concept
Sian:great dennis - ali?
martin:its SL for real!
marie:ohh
Jen:yeah, it's not like he's going to get messed up.
Sian:ok, let's start over
Alison:yes agree with minority report - that told you about the future
Jeremy:Boiler suit = engineer?
Jen:maybe it's his for his day job.
Dennis:its what Sketchup would look like if Apple designed it
Alison:i pressed play
marie:World Builder
Jeremy:Emodied design
marie:like Inception
Alison:not seen inception yet
Charmaine:What's being built looks no different from what now exists
James:Is it paris or italy? or a mixture of memories from the photos
Michael:Time element seems important
Charmaine:Yes, time is important
Alison:why such detail?
Dennis:yes this all can happen in a studio but is't slower
martin:flower provokes more memories?
Mark:This bit is hard to perfect
Jen:is the 'no entry' sign meant to make her believe what she'll see is 'real'?
Jeremy:Virtual emulating the real
Michael:detail with organic thing
Mark:Spends more time here
Michael:lost in appreciation?
Charmaine:He seems t have a limit on time
Michael:panic
Dennis:Algorithimic design for flowers is standard
Jen:yes - and a giant watch.
Alison:he panics that it is unfinished
James:Too much time on artistry, not on the...painting?
Sian:love the 'sun setting'
Jen:it's a space he doesn't fully control
Jen:or at least not the 'rules' of it.
Dennis:all the painting is in a tool box
James:No explosion then?
Jeremy:Only Gods control the weather?
Mark:Where is she coming from ?
Charmaine:Where is she coming from?
Sian:nice teeth
martin:patients gown?
James:that's a gown
Dennis:Dress important
James:She can hear now?
Mark:Even reflection

Jeremy:Audio dimension to virtuality
Charmaine:And he's hiding from her
Alison:why doesn't he want to be seen?
Jen:why does he have to hide?
Mark:He's missed a bit !
Dennis:His expression I missed earlier
James:Suspended reality about to be broken by greenwall?
Sian:matrix ref - she can't know it's a simulation
Mark:She has different light on her
Mark:Slight imperfection
Charmaine:Yes, aura
Jeremy:Immersion is about belief
Alison:why no people in the simulation
Mark:It's just for her + flower
Sian:his lurking and watching - surveillance/gaze
Michael:ephemeral?
Mark:Her time is limited
Jen:souvenir
Alison:is it more for him or her?
Jen:good question, Ali.
Charmaine:Is she alive?
Dennis:Alison, I think its all for him
martin:same aura on flower
martin:wow!
marie:aww
Jen:is she his cyborg woman-bot?
Sian:pause for tears ;)
Charmaine:Sorry, he's not my type
Mark:She is recovering from an illness
Mark:Or in a coma
Dennis:did she put herself in a coma to escape
Sian:o better pause Michael
Michael:Paused, i think
Alison:escape what dennis
James:The score really adds to the sense of virtuality i think
Dennis:his constructed world
Jen:i think we all have to click 'synch me' again.
Jen:for the next video.
Michael:Perhaps it is some sort of virtually mediated grieving mechanism
Jeremy:Escape the syrupy virtual world?
Mark:Neurological illness - this must be the only way he can reach her
Jen:how is he meant to be reaching her, though? whose rules are these?
marie:i have to refresh, hold on
Charmaine:There was something on her temple
Alison:yes I thought it might support the active mind in a deactivated body
Jeremy:Good tweet earlier - mind body dualism
Charmaine:@Jen, seems to be his rules
Mark:I would say, by creating a limited world in which she can venture - almost like
someone waking for a short time - Robin Williams's Awakenings ?
Dennis:This reads so much like a political ad that I am daunted

James:Why did the time matter quite so much - it looked like it was building to a nasty crescendo
Sian:that dualism is a key theme in almost all of these movies!
Charmaine:@Dennis LOL
Jen:I don't know, Charmaine - he is always running out of time, not able to fix things, etc
Dennis:No true,
Charmaine:Maybe we just didn't see the nasty crescendo James
Alison:are we watching the other one now
Dennis:What durty politics looks like in the US
Jen:Dennis - political ad - how so?
Alison:it seemed to play itself for me and I have missed it?
James:Alison - not yet no
Dennis:very emotional issues for presidential politics--over life support
Sian:it's not unsimilar to the fantasies some people have about e-learning - an inert (or absent) student body reduced to cognitive functions only :)
Jen:oh - it's okay Ali - you can go back, and I think you can pause yourself etc.
Mark:She did not seem to have any life-supporting equipment attached when in the hosp bed
Dennis:Coma victums are kept alive
Jen:but then it is the future, so it might have just been invisible/nano
James:...and she had the thing on her temple
Alison:you are right but what did he do with the 'post card' of memories
Dennis:Keep your loved ones alive at all costs
Jeremy:Cognitive function was everthing, body corpse-like
Mark:Why create an image of a cosy past ?
Michael:Why couldn't he actually be seen by her? Why was he hiding?
Alison:that was like a disk to insert into a computer
James:The post card was a little...a very little....like the photos we took in SL on IDEL
Mark:@ Alison - perhaps it was a recording then
Alison:yes it thought it might be something like that mark
Dennis:a cosy past is where many people live
James:Did you notice how his colours contrasted with vibrancy of her and the simulated reality? Maybe, life is greyer than dreams
Jen:shall we synch up for 'poetic holodeck'?
Alison:ok
Mark:Sounds good
Charmaine:okay
Dennis:yes
Sian:ok Jen
martin:coolio
marie:done, i think
Michael:Is there any chance I can hand off to someone? Minor emergency here at work.
Jeremy:Coolio - nice
Jen:James - nice point. the colours are important too.
martin::)
Sian:sure Michael - me or Jen
Jen:Sure, Michael - hand to me or Sian.
Michael:Handed off to Sian. Sorry about that!

Sian:no worries
Jeremy:Yes colours and hiding in the man...not sure...
Jen:hope emergency easily sorted!
Michael:ha! tech mini-meltdown
Sian:everyone synched?
Charmaine:so synch again?
Alison:think so
Mark:yep
James:Kool and the gang
Sian:ok, i'll play, lol james :)
Sian:here goes
Jeremy:Absence of people
Sian:grid - striation
Dennis:no sound?
Alison:its distorting
James:Sound, no visuals
Mark:Tron !
Jeremy:Simplistic pattern, like binary, then emerges complexity
Alison:all working for me
martin:like contour lines
Charmaine:building from chaos?
Jen:it wants to be mountains.
Sian:'smooth' space penetrating the striated
Jeremy:Grids to natural forms - technology wanst to be alive?
marie:'it wants to be mountains' :)
Noreen:Hey everyone
Jen:hi Noreen - you made it!
Sian:ni noreen!
Alison:hello noreen
Noreen:Have you already discussed the World one
Mark:Hi Noreen
Jeremy:Yes, smooth and striated, territorialising, deterritorialising
Jen:we have, but we probably still will more!
Sian:yeah we did World Builder
Jeremy:Hi Noreen
Sian:shall we do holodeck again for noreen?
Dennis:digital evolution reverting
Mark:Yes please
Jen:you're the captain. :-)
Noreen:I"m getting an error message in the video area
Mark:I had that Noreen, but it still played
Noreen:Okay
Sian:noreen - did you click 'synch me'?
Noreen:yes
Sian:ok i'll play it again
Noreen:Yes I clicked synch Sian
James:I have error and can barely seen visual beneath
James:...so went to watch in youtube
Mark:I seem to be lagging behind - nothing new !
Alison:me too james so repaired video and resynched

Noreen:Got sound but now visual will try repair
Alison:is working again
Jen:synchtube is in a mood tonight. not a mountain mood.
Noreen:Yes that has worked
Sian:great
Mark:Ghost in the machine ?
martin:haunting, but expectant music
Jeremy:Heavenly choirs
Jeremy:Celestial light
Sian:it's a nature fantasy - opposing culture to nature, the digital to the 'real'
Alison:harps
Jen:the grid sort of fades out
Noreen:Something about mountains just makes me feel peaceful and free
Sian:we have to see the light :)
Jen:danny elfman -
Noreen:As in death?!
Dennis:a digital meditation
Jen:did the music - he does all the tim burton stuff i think.
Noreen:Walk into the light...
martin:like lost
Jeremy:Slow, calming...is this digital?
Alison:why did the holodeck transform itself when everyone had left
Noreen:Yes Marti
Noreen:Martin even
Mark:Mine is playing again with better lighting
martin:;)
Noreen:Oh I missed something then were there people in the scene
Alison:yes like the digital meditation dennis
marie:why is it poetic?
Sian:I think both these films are very conservative visions of digital culture, in different ways
Jen:yes, is this the holodeck's dream or the dream the holodeck thinks it should have
Alison:noreen no - its in the writing at the beginning of the short
Noreen:I was going to ask that Marie!
James:Reminds me of Sterne again - 'cyberculture is multisensory'
Alison:jen - interesting the digital seeking what it can never have
Dennis:I think Holodeck is a tought to join in and World a thought to avoid
Jeremy:But we are not scared of Holodeck if they have this sort of dream, are we?
Noreen:Pity we can't be in the real 3D holodeck really
Jen:tame holodeck.
Mark:In I robot it makes reference to abandoned lines of code joining to form sentiency
Noreen:THat is really creepy Mark
Noreen:Spontaneous digital life
Mark:Sort of primordial soup for evolution
Dennis:or hybridized digital-nature
Sian:poetic though - I like the image of abandoned texts finding each other
James:abandoned texts? in the last film?
Noreen:Anthromorphising technological hardware Sian!!
Sian:no, Mark's lines of code :)

James:ah!
Noreen:Oh I see
Noreen:Not Johnny Morris voicing the animals thoughts?
Mark::)
Sian:lol noreen)
Noreen:Is poetry just beauty whether expressed through words or sound?
Noreen:or image?
Noreen:Are machines capable of creating beauty?
Mark:any medim=um - including digital I would say
Jeremy:Both these films seem to hold analogue beauty as an ideal for the digital
Jen:hm, and the poet as quintessentially 'human' world-builder - what a good tame holodeck should aspire to.
Noreen:Mm we're just essentially analogue creatures maybe Jeremy?
Dennis:But one is cultural beauty, the other natural
Sian:isn't the 'poetic' reference ironic? it was a pretty cheesy 'take' on Romantic visions of the sublime I thought :)
Noreen:Yes, agreed Sian - could have been a sweep of the Lakes with music
Dennis:But wasn't the architectural street cheesy
James:poetry and mountains - it's wordsworth and hi slake poet chums
marie:do you think poetic was meant in the manner of 'construct'
Sian:yes, it's been a cheese-fest this evening!
Alison:sound waves are beautiful
Charmaine:@Dennis, yes
Jeremy:Interesting that Holodeck chose to be a mountain - not man made, god made
Noreen:Like postmodern shopping centres with pseudo Italian houses - a joke?
Mark:How worried was the architect with one apparent error
Sian:man made/god made a good comment on World Builder too...
Dennis:Like Los Vegas
Noreen:Beauty is perfection?
Jen:he was worried that the illusion would be broken though.
Noreen:Yes Dennis like Las Vegas
Jen:great, that's elvis in my head for the rest of the night now...
Dennis:I think he was selfish
Mark:Would anyone have beileved that that street could be real - she must have assumed that it was a dream
marie:i've got to go
marie:sorry!
Dennis:Mark, I couldn't with the production of it minutes before
Noreen:okay Marie - bye!
Sian:bye marie
Jeremy:Bye Marie
marie:see you later
Jen:bye Marie!
Dennis:Bye Noreen
Charmaine:There was too much attempt at perfection in World Builder
Sian:welcome back charmaine
Noreen:I wasn't going actually Dennis!
Alison:bye marie
Dennis:oops, sorry
Charmaine:Yes, made it back but lost out on some of the chat

Noreen:Hi Charmaine I've only just dipped in myself
Charmaine:Hola Noreen
Alison:we just dont know what would have happened if the illusion was broken - she looked unconvinced anyway
James:charmaine - yes, he was taking their best memories and creating perfection - that's way it was a mixture of france and italy in the completed street?
Jen:we'll get a full transcript up later, Charmaine and Noreen
Noreen:Thanks Jen - appreciated
Jen:having said that, I'd better get going.
Mark:Going to have to go myself - many thanks everyone
Jeremy:Thank you Jen
Charmaine:yes, James and the mixture was devoid of feeling
Jen:whoever's last to leave, get a copy of the chat window text!
Mark:Bye all
Alison:the illusion even catered for a breeze on her face
Sian:me too - dinner calls - no need to end the session tho if people want to stay
Noreen:Glad I caught the end of the discussion at least
Jeremy:Bye Mark
Charmaine:in terms of the buildings
Alison:bye
martin:and me - flicking in and out, trying to get youngest to sleep!
martin:bye everyone :)
Jeremy:Thank you Sian
Jen:great chat - night all!
James:charmaine - yes, it was artificially perfect
Alison:thanks all
Sian:yeah thanks all - see you on twitter
Charmaine:only sign of life was the flower and even that he tried to perfect